

WHAT IS CLAIMED IS:

1 1. A method for operating a gaming device to provide a monetary output, comprising:  
2 determining a balance;  
3 determining a dispensed amount that is less than the balance;  
4 dispensing the dispensed amount; and  
5 adjusting the balance by the dispensed amount.

1 2. The method of claim 1, in which the step of dispensing the dispensed amount  
2 comprises:  
3 dispensing an amount of currency that is based on the dispensed amount.

1 3. The method of claim 2, in which the step of dispensing an amount of currency  
2 comprises:  
3 activating a hopper to dispense an amount of currency that is based on the dispensed  
4 amount.

1 4. The method of claim 1, in which the step of dispensing the dispensed amount  
2 comprises:  
3 transferring the dispensed amount to an account.

1 5. The method of claim 1, in which the step of dispensing the dispensed amount  
2 comprises:  
3 adjusting a remote balance of a remote gaming device that is in communication with  
4 the gaming device.

1 6. The method of claim 1, in which the step of determining a dispensed amount that is  
2 less than the balance comprises:  
3 receiving a signal specifying the dispensed amount.

1 7. The method of claim 1, in which the step of determining a dispensed amount that is  
2 less than the balance comprises:  
3 determining the dispensed amount in accordance with a balance management rule.

1 8. The method of claim 7, in which the balance management rule specifies that the  
2 dispensed amount be a difference between the balance and a predetermined threshold.

1 9. The method of claim 8, in which the predetermined threshold is an initial balance.

1 10. The method of claim 7, in which the balance management rule specifies that the  
2 dispensed amount be a predetermined percentage of a difference between the balance and a  
3 predetermined threshold.

1 11. The method of claim 1, in which the step of adjusting the balance by the dispensed  
2 amount comprises:  
3 decreasing the balance by the dispensed amount.

1 12. An apparatus for operating a gaming device to provide a monetary output,  
2 comprising:  
3 a processor; and  
4 a memory in communication with the processor,

the memory storing  
a program,  
and the processor operative with the program to  
determine a balance;  
determine a dispensed amount that is less than the balance;  
dispense the dispensed amount; and  
adjust the balance by the dispensed amount.

13. A method for operating a gaming device to provide a monetary output, comprising:  
establishing a balance;  
initiating a play of the gaming device, the play having a corresponding wager amount  
and winning amount;  
adjusting the balance in dependence on the wager amount and the winning amount,  
thereby generating a first adjusted balance;  
determining a dispensed amount that is less than the balance;  
dispensing the dispensed amount; and  
adjusting the first adjusted balance by the dispensed amount, thereby generating a  
second adjusted balance.

14. The method of claim 13, in which the step of dispensing the dispensed amount  
comprises:  
dispensing an amount of currency that is based on the dispensed amount.

15. The method of claim 14, in which the step of dispensing an amount of currency  
comprises:

activating a hopper to dispense an amount of currency that is based on the dispensed amount.

16. The method of claim 13, in which the step of dispensing the dispensed amount comprises:

transferring the dispensed amount to an account.

17. The method of claim 13, in which the step of dispensing the dispensed amount comprises:

adjusting a remote balance of a remote gaming device that is in communication with the gaming device.

18. The method of claim 13, in which the step of determining a dispensed amount that is less than the balance comprises:

receiving a signal that specifies the dispensed amount.

19. The method of claim 13, in which the step of determining a dispensed amount that is less than the balance comprises:

determining the dispensed amount in accordance with a balance management rule.

20. The method of claim 19, in which the balance management rule specifies that the dispensed amount be a difference between the balance and a predetermined threshold.

21. The method of claim 20, in which the predetermined threshold is an initial balance.

1 22. The method of claim 19, in which the balance management rule specifies that the  
2 dispensed amount be a predetermined percentage of a difference between the balance and a  
3 predetermined threshold.

1 23. The method of claim 19, in which the balance management rule specifies that the  
2 dispensed amount be a predetermined percentage of the winning amount.

1 24. The method of claim 13, in which the step of adjusting the balance by the dispensed  
2 amount comprises:  
3 decreasing the balance by the dispensed amount.

1 25. The method of claim 13, further comprising:  
2 preventing selection of a wager amount that is greater than an available amount, the  
3 available amount being a difference between the balance and a predetermined threshold.

1 26. An apparatus for operating a gaming device to provide a monetary output,  
2 comprising:  
3 a processor; and  
4 a memory in communication with the processor,  
5 the memory storing  
6 a program,  
7 and the processor operative with the program to  
8 establish a balance;  
9 initiate a play of the gaming device, the play having a corresponding wager  
10 amount and winning amount;

11                   adjust the balance in dependence on the wager amount and the winning  
12   amount, thereby generating a first adjusted balance;  
13                   determine a dispensed amount that is less than the balance;  
14                   dispense the dispensed amount; and  
15                   adjust the first adjusted balance by the dispensed amount, thereby generating a  
16   second adjusted balance.